

# Memo

**To:** Passport Fri Dbls League Captains/Players

**From:** Treasa Power

DART/POOL LEAGUE DIRECTOR

**Date:** 2/7/2019

**Re:** League News

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This is a Friday night, two-person team league using spot darts as a handicap. League play will start at 7:30 p.m. The cost per team will be \$16.50. You will be playing 13 games combining 301, 501, 701 and Cricket. The dart program will calculate everyone in the leagues' PPD and MPR. Depending on whom you are shooting against and with, the program will determine how many darts, if any, that a player may throw in the first round of every game. This can be an ever changing, week-to-week thing. The "spot darts" handicap is designed to try to level the playing field. The higher rated players in the league will probably not be given any darts to throw in their first round.

This league will be part of the "Player Rewards" Program. It is a program based on player participation in both league & sanctioned bar tournaments and a points system that can lead to sharing in \$100,000+ pools of bonus money at the end of the program year. It will cost each player an extra .50 cents per night of play and will be added to the league fees that you will already be paying. Of the \$16.50 per team per match that goes into the dartboard, \$7.75 per team will go to the prize fund, \$1.00 to the "Player Rewards" program and the remaining \$7.75 per team will cover the cost of the games you play during your match. Each team will put the whole \$16.50 into the dartboard before the start of the match. The G3s will take all of the credits away before the start of the match. The G2 dartboards will take a portion of the credits before the start of the match and the rest will be taken away as you play each game. If anyone has any questions about the "Player Rewards" Program, feel free to call Cody Willis at 217-853-4269.

Issues have come up in leagues that stem from people not knowing the rules. Unfortunately, you cannot run a league without rules. I will email a copy of the rulebook out to all of the players that I have email addresses for in the league. You can also find the rules listed on our website. Please make sure that you read the rulebook because there are some rules that you may not be aware of. It is the team captain's responsibility to familiarize themselves with the league rules and to inform their teammates of those rules. It is also the team captain's responsibility to work out makeup games with the opposing team captain in the event of rescheduled matches. If other players on the team try to reschedule a match, that team's captain must be contacted first.

Once you choose a board to shoot on for any given league night, you must accept the board as it is. No asking to pick another board because there is something you don't like about the board that you chose. **ALSO, YOU MAY ONLY CHANGE THE PLAYER ORDER WHEN YOU FIRST SET UP THE MATCH. CHANGING THE PLAYER ORDER AFTER THE MATCH HAS STARTED OR PLAYERS THAT ARE ASSIGNED TO ANY OF THE GAMES IS PROHIBITED.**

Since this is a handicap league, you will start this session with your latest historical averages for handicapping purposes. If there is a bye in the league, the team players that receive the bye during week 1 will have their historical averages downloaded for week 2 of play. **New players in the league will also start with handicap on their first night of play.** New male players will start with 1 spot dart in both 01 and cricket and new female players will start with 2 spot darts in both 01 and cricket. This will be used for all new players in a J & J spot dart handicapped league. After the new player(s) have played one match, their averages will carry over to the next week and their handicap will be based on their averages from the prior week of play.

There is a five-minute rule that can be utilized if necessary. Any player that takes longer than five minutes to get to the line when it is their turn will be passed. They will continue to be passed until they come back to the line for their turn. If a player should disappear during a game after previously being passed in that game, they will continue to be passed for the duration of that game. **This rule is not to be treated as permission to leave after every turn and be gone for five minutes each time it is their turn to shoot.** If a player is outside smoking or waiting at the bar for a drink, they need to be notified that it is their turn before the 5-minute rule can go into effect. This rule does not apply to players waiting in line for the restroom. It is captain's prerogative as to whether the five-minute rule will be enforced. If you don't care then I don't care, but at least the rule is there if needed.

In the event of inclement weather or an emergency situation, no team captain has the right to disallow a makeup game. If such a situation should arise and the opposing team captain will not agree to a makeup game, both captains will need to notify our office so that the situation can be resolved. The league department reserves the right to determine what constitutes an emergency situation.

**Subs used prior to the last four weeks of league play cannot have a '01 average that is any higher than 2 points above the person's '01 average that they are subbing for.** There are to be no new subs or players the last four weeks of scheduled play unless they are J&J Ventures' players with established PPD and MPR ratings. They also are required (skill level) to be equal to or lesser than the person they are subbing for. If you listed a sub on your roster at the beginning of the season and they never played, they can only sub the last four weeks of the season if they have an established J&J Ventures PPD rating and are equal to or lesser than the person they are replacing.

**Regular scheduled matches may be played in advance, but those games will not count towards the J & J Vegas Tournament or the PRP Weekend if the matches played in advance are dated after the date deadline for those two events.**

Your end-of-season banquet will be held on a Friday night. J&J Ventures will take .50 cents per player per night out of your prize fund for the A/B draw tournament to be held at the banquet. There will be no entry fee for that tournament. No money will be taken from your prize fund for food because the location provides the main course for you, but each team is asked to bring a covered dish. Super shooter award plaques will be provided by J & J Ventures for your league at no cost to the league.

The male and female super shooters will be decided by the '01 and cricket averages of the players that have played 75% of the league. This has been deemed to be the fairest way to determine who the super

shooters will be. The formula used for that has been used by the NDA for many years. The cricket averages will be multiplied by 9 to get an equivalent 501 average. That will then be added to the players' 01 averages for a weighted overall average. The persons with the highest combined averages will be determined to be the super shooters. If there is a tie, we will then look at number of games played, and feats earned to determine who the super shooter will be.

Everyone....shoot well and above all else have fun!!!! If you have any questions or concerns, do not hesitate to call me at 217-347-4383 from 8 a.m. to 5 p.m. Monday – Friday.

**\*\*\*\*\*IN ORDER TO BE ELIGIBLE TO SHOOT IN THE 2020 J&J VENTURES LAS VEGAS TOURNAMENT, ALL PLAYERS MUST BE NDA SANCTIONED & HAVE 20 LEAGUE NIGHTS PLAYED BETWEEN JANUARY 20, 2019 AND THE REGISTRATION DEADLINE FOR THE 2020 TOURNAMENT. THE 2020 J&J LAS VEGAS TOURNAMENT WILL PROBABLY BE HELD IN MID TO LATE JANUARY. THE REGISTRATION DEADLINE FOR THE 2020 TOURNAMENT WILL LIKELY BE SOME TIME IN EARLY JANUARY 2020.**